

08510b60-0

Roy Milican

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	<i>TITLE :</i> 08510b60-0		
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WRITTEN BY	Roy Milican	February 12, 2023	

REVISION HISTORY

NUMBER	DATE	DESCRIPTION	NAME

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Chapter 1

08510b60-0

1.1 The Best In Amiga PD

Your Guide to:

The Best in

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"Your Info Source for the Best of Amiga PD"

Copyright 1995 Roy Milican & Brett Williams
All Rights Reserved

June 1st, 1995

~~Reviews~~

~~Editors~Notes~~

~~Where?~~~

~~Info~~~~~

1.2 Reviews

```

RRRRR          ii
RR  RR
RR  RR  eeee  vv  vv  ii  eeee  ww  ww  ssss
RRRRR  ee  ee  vv  vv  ii  ee  ee  ww  ww  ss
RR  RR  eeeee  vv  vv  ii  eeeee  ww  w  ww  ssss
RR  RR  ee      vvvv  ii  ee      wwwwww  ss
RR  RR  eeee    vv    ii  eeee    ww  ww  ssss

```

~~Applications~~
Reviews on various Applications.

~~Games~~~~~
Reviews on the best of PD Games.

~~Misc~~~~~
Files that are niether Games or Apps.

1.3 Editors Notes

Editors Notes
=====

-Roy Milican-

Hello! And Welcome to the first Best of Amiga PD Magazine!!!!
I'll Tell you I'm a little enthusiastic about it as I am, the Amiga PD community is large. Many, many private Amiga developers are out making quality software for you! But how do you know what is right for you? Well I am hoping this Magazine can help you. As there are many online magazine such as Amiga Report, and Amiga Link they do lack reviews on the PD material coming out every month. We are devoted to getting reviews and info on as much of a given months files posted to Aminet. If me and my Co-Editor Brett Williams have to do it all on our own fine. If we get some devoted souls who give us a hand as to not miss any of that great software then that would be great too! So take a look at our first issue and let me or Brett know what you think at:

roy@ramiga.cts.com or bryson@schotzi.cts.com

Possible future idea's are Interviews with some of these great

Authors about there programs and what they are doing to enhance and update these programs. If any of you our readers are authors please E-mail me at roy@ramiga.cts.com and maybe we can try this idea of mine.

Also note, I want your opinons, I'm releasing this mag kinda bare bones to get feedback. If you hate this idea and think we don't need another online magazine then tell me, if you like this idea then help me out or encourage me! :)

Thanks Roy (AK)

1.4 Where?

Where Do I find these fabulous PD programs? Why Aminet of Course!

Here is a list of files and what Aminet Directories for the month of May.

Name	Size	Directory
=====	=====	=====
aBetterSnake.lha		/game/misc/
Aplay130.lha	632K	/mus/play/
AmiSlatel.2.lha	100K	/comm/tcp/
CLChat40.lha	85K	/comm/tcp/
MinesPASCAL.lha		/game/think/
StarTrekPatter.lha	789K	/pix/wb/

Some popular Aminet Sites are:

ftp.netnet.net - /pub2/aminet/
 ftp.luth.se - /pub/aminet/
 ftp.uni-paderborn.de - /pub/aminet/
 wuarchive.wustl.edu - /systems/amiga/aminet

This publication can always be found on aminet in /docs/mags/ and also on my site ramiga.cts.com in /pub/amiga/docs/mags/.

I've made a Mailing list distribution for this magazine. If you would like to recieve The Best in Amiga PD every month via UUencoded file then follow the following instructions.

Send E-Mail to AmigaPD-request@ramiga.cts.com in the body type the word ADD then your full e-mail address. Do the same to delete yourself off the list except put DELTE in exchange for ADD.

Good Luck!

1.5 Info

This guide was started for the purpose of helping the public make good choices on the kind of PD software they want!

This Magazine is Produced and Edited Roy Milican and Brett Williams.

Copyright 1995 All Rights Reserved

If you would like to write some reviews for T.B.O.A. PD then here's how! Simple, if you like a program you recently got from Aminet in a given month and would like to submit a review simply write it and mail it to me.

Addresses are: roy@ramiga.cts.com

We have established a Template

you can use to write your review with.

If you go by it you should get a perfect review ever time. Remember reviews on Games, Applications, and not excluding things like Icon packages and other things not fitting into the first two categories are very much appreciated. Keep in mind this is a mag for PD, Shareware, and Freeware Amiga products, not commercial.

Thanks!

1.6 Applications

```

                AAAA
AA  AA
AA  AA  ppppp  ppppp  ssss
AAAAAA  pp  pp  pp  pp  ss
AA  AA  pp  pp  pp  pp  ssss
AA  AA  ppppp  ppppp  ss  ..
AA  AA  pp      pp      sssss  ..
                PP      PP

```

~~AccessiblePlayer~~

~~Amiga~Slate~~~~~

~~CLChat~~~~~

~~MCP~~~~~

~~Games~~

~~Misc~~

1.7 Games

```

                GGGG
GG  GG
GG      aaaa  mmm  mm    eeee  ssss
GG GGG      aa  mmmmmmm  ee  ee  ss
GG  GG  aaaaa  mm  m  mm  eeeeee  ssss
GG  GG  aa  aa  mm  mm  ee          ss
GGGGG  aaaaa  mm  mm  eeee  sssss

```

~~A~Better~Snake~~~~~

~~MinesweeperPASCAL~~

~~Apps.~~

~~Misc~~

1.8 Misc

```

                MM  MM  ii
MMM MMM
MMMMMMM  ii    ssss  cccc
MM M MM  ii    ss    cc
MM  MM   ii    ssss  cc
MM  MM   ii          ss  cc
MM  MM   ii  sssss  cccc

```

~~StarTrek~WB~Backgrounds~~

~~Apps.~~

~~Games~~

1.9 Template

Software Name

->name of software (i.e. Headley)

Archive Name, Size, and Directory on Aminet

->Just as above asks (i.e. getid226.lha 14k comm/bbs)

Brief Description

->Give a brief descition about the Program.

Author Information

->All the info about the autor provided by the Author.

ShareWare/PD Fee

->Give the amount of any fee's required if any.

Hardware Software Requirements

->tell of any software or hardware requirements such as
->WB 3.0 or aga.

Limitations for Demo (if any)

->Some software has limitations, list them here if any.

Installation

->Mark an X in the appropriate box like so.

() Easy () Medium () Hard (X) C= Installer

Documentation

->How well is the program documentated?

Known Bugs

->Are there any known bugs, some you found?

Review Begins

->The largest part of your review. Write all your likes
->dislikes, and what the program can do. Try to list key
->features, and if a game fun factors, how well the graphics
->are done and such.

Disclaimer

->Put who this program is copyrighted by.

Writers Info

->Put your name and any other info you want such as your e-mail
->address or web page.

1.10 A Better Snake

Software Name

A Better Snake V1.0042

Location of File

aBetterSnake.lha game/misc

Brief Description

Guide your "snake" around the screen using the cursor keys and "eat" the little numbers that pop up. Your snake grows depending upon the number it ate and increases his speed too.

Author Information

Axel Dörfler
Heerstraße 53
49492 Westerkappeln
GERMANY

ShareWare/PD Fee

FREEWare

Hardware Software Requirements

Should work on "any" Amiga... Tested on A3000/16Mhz with Retina Z2.

Limitations for Demo (if any)

NONE

Installation

Easy Medium Hard C= Installer

Documentation

Minimal.

Known Bugs

No KNOWN bugs...

Review Begins

A lot of games won't run on the workbench of a A3000/16Mhz using the Retina Z2, but this one does. "Snake Bite" has been around since the days of the Commodore 64 and it was so much fun back then that it has survived the years. This is a great little version that is simple, smooth and very fast. It is easy to control, looks great on the workbench, comes with English, German and French versions. It is easy to get addicted to this game and blow many hours away unnoticed. It keeps a high scores log so you can compare yourself to your friends and vice versa.

Disclaimer

This program is the copyright of Axel Dörfler.

Writers Info

Brett Williams
E-Mail: bryson@schotzi.cts.com
Co-Editor

1.11 MinesweeperPASCAL

Software Name

MinesweeperPASCAL v1.52

Aminet File Location

MinesPASCAL.lha game/think

Brief Description

This is an Amiga version of the Windows game MineSweeper. You are given a grid and have to work your way through it determining where there are mines located.

Author Information

Axel Dörfler
Heerstraße 53
W-49492 Westerkappeln
GERMANY

ShareWare/PD Fee

\$15

Hardware Software Requirements

Kickstart 2.0 and higher

Limitations for Demo (if any)

None

Installation

Easy Medium Hard C= Installer

Documentation

The documentation is adequate for this game. It covers the game play very well. There is English and German versions of the documentation.

Known Bugs

None

Review Begins

This is a great Amiga version of MineSweeper. It looks good on a high resolution workbench screen and plays very fast. The buttons are large enough to allow for easy clicking and it keeps track of the best times for the different level. I would say this is the best Minesweeper clone for the Amiga to date.

Disclaimer

This program is the copyright of Axel Dörfler.

Writers Info

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Co-Editor

1.12 CLChat

Software Name

CLChat 4.0

Archive Name, Size, and Directory on Aminet

clchat40.lha 85k comm/tcp/

Brief Description

An IRC like protocol taken from the bbs written by the bbs with a client included. This program uses MUI.

Author Information

Oliver Wagner
o.wagner@pluribus.wupper.de

ShareWare/PD Fee

This program is Freeware.

Hardware Software Requirements

Requires WB 2.x, minimal memory and MUI 2.3 installed. AmiTCP 4.x installed, may work under earlier versions but is untested in that manner.

Will run on processors 68000-68040

Limitations for Demo (if any)

This program has no limitations.

Installation

() Easy () Medium () Hard (X) C= Installer

Documentation

This is a well documented program, with docs in Amiga Guide.

Known Bugs

There are no known bugs at this time.

Review Begins

CLChat is a great Multi-user chat program. It comes with a server and a client. You may chose to install the server or not. There are many public servers available on the net already so it is not entirely nessary.

The clchat server is much like an irc server would be except not as complicated. A more simpler version with not as many commands and such. With the ability of multiple channels, baning, private messaging and a dcc like file sending protocol make all the most convient things of the irc avialable. Why use CLChat? Well unlike the irc there is not lagg or splits which makes for great uninterrupted converstaions.

The clchat client is much like the irc client Grapevine. The whole thing is done in MUI, but for those who hate MUI you must try this program as the author does very well with MUI. With keyboard short

cuts, and many config options make it pleasurable to use. A not as nice but usable Windows version is available for use on IBM PC's.

Disclaimer

CLChat client and server are the copyright of Oliver Wagner.

Writers Info

Roy Milican
E-Mail: roy@ramiga.cts.com
Editor

1.13 Amiga Slate

Software Name

AmiSlate 1.2

Archive Name, Size, and Directory on Aminet

AmiSlate1.2.lha 100k /comm/tcp/

Brief Description

AmiSlate is a networking drawing program. 2 Amislates are connected together via internet and amitcp and the 2 people share a canvas.

Author Information

Jeremy Friesner
7581 Knollwood Place
Dublin, CA 94568

jfriesne@ucsd.edu

ShareWare/PD Fee

The author asks for a \$5 or \$10 donation for the time and effort he has put into this program, but does not require it.

Hardware Software Requirements

This program requires WB 2.04+, and AmiTCP3.0b or Higher.

Limitations for Demo (if any)

There is no limitations on this version.

Installation

() Easy () Medium () Hard (X) C= Installer

Documentation

Well documented on the program and its ARexx port which both have Amiga Guide Docs.

Known Bugs

There are a few minor bugs of little consequence to list here, check the docs for these.

Review Begins

This is an exceptional program! It is truly a blast. It has no real practical use except fun. It will use graphic boards, AGA or just plain ECS if that is all ya got. Either way it is fun! You have a canvas before you that what you paint shows up on the other persons canvas.

To top it all off this program has a nice, well documented ARexx port. Because of this you can have scripts that do all kinds of things if you are fluent in ARexx that is. It comes with a few ARexx programs already including a Chess Game! The chess game works well and would be quite speedy on any Amiga, and a blast to play with friends around the globe.

Disclaimer

This program is the copyright of Jeremy Friesner.

Writers Info

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Editor

1.14 StarTrek WB-Backgrounds

Software Name

StarTrek WB-Backgrounds

Archive Name, Size, and Directory on Aminet

StarTrekPatter.lha 789k /pix/wb

Brief Description

Some most excellent StarTrek WB Background!

Author Information

Not much is known about the author except an E-mail address in the Readme.

Black_Time@Art-Line.Art-Line.de

ShareWare/PD Fee

None

Hardware Software Requirements

WB 2.1 for the picture load option, and a 32 color WB.

Limitations for Demo (if any)

None

Installation

Easy Medium Hard C= Installer

Documentation

None

Known Bugs

Not Applicable

Review Begins

The reason I write this review is because this package is exceptional work! These types of things is why I created this misc catagory. The backgrounds are a must for any StarTrek Fan! They are high quality 16 color images. The files consist of Deep Space 9, Next Generation, and Voyager backgrounds. A sure to enjoy for a variety of StarTrek fans.

Writers Info

Roy Milican
E-Mail: roy@ramiga.cts.com
Editor

1.15 AccessiblePlayer

Software Name

AccessiblePlayer

Archive Name, Size, and Directory on Aminet

Aplay130.lha 632k /mus/play/

Brief Description

A most excellent mod player with many options!

Author Information

Thomas Neumann (Tax)

Kongensgade 78
3550 Slangerup
Denmark

ShareWare/PD Fee

A registration fee is not required but would be appreciate the following amount for there efforts into this product.

10 UK Pounds, 25 DM or equivalent currency.

Hardware Software Requirements

WB 2.04+

Limitations for Demo (if any)

The arexx is disable, so is rewind/fastforward and a limited amount of mods in the list at one time.

Installation

() Easy () Medium () Hard (X) C= Installer

Documentation

All parts of this program are well documented in Amiga Guide Docs.

Known Bugs

There are no known bugs.

Review Begins

I found this mod player to be a very powerfull easy to use player. It support many diffrent kinds of mod formats. It is equiped with the power to play packed mods of all sorts, from xpk packed ones to lha'd files!

I found the Favorite Song System to be one of the most unique options of a mod player I've seen. It keeps a list of the top 10 played mods and constantly updates, these top 10 are your favorite mods and you can have it play your favorite mods any time you'd like! Also unique to this modplayer is the ability to save instraments out of a mod into a sound file. Probably the most usfull out of all the features this mod player has is it's ability to play mods from Fast Memory! Yes it does not need to use your valuable chip memory, leaving more ram for you to contin your your work as you listen.

Writers Info

Roy Millican
E-Mail: roy@ramiga.cts.com
Editor

1.16 MCP

Software Name

MCP Version 1.04

Archive Name, Size, and Directory on Aminet

util/wb:MCP104.lha 217K

Brief Description

This is a highly configurable and versatile commodity that handles the job of dozens of other commodities. Some of the functions supported are:

- WBTitle Clock
- Mouse-Speeder
- Drive-NoClick
- SetDRI pens
- AssignWedge
- automatic Screen-Activation
- AppChange
- NoTopaz
- Screen-Blanker (supports SwazBlanker)
- Screen-Dimmer
- MousePointer Blanker
- Alert-History
- Full Windowmoving
- Full Windowsizing
- QuietTD
- CrunchPatch
- DosWildstar (* instead of #?)
- 16 Color Pointer
- Complex Promotor
- PatchRGB32
- New Workbenchtitle
- LibSearch / FontSearch
- Formatprotection
- ToolAlias
- AssignPrefs
- Borderblank
- NoGuru
- ReqToolsPatch
- WorkbenchTitle activate
- CopyMemQuick
- No Chipmem option
- No Capslock
- CacheFont
- ToolType Enhancer
- Many Hotkey Functions

Author Information

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Germany
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Vincent "fOX" Schöttke
Phone: +49-[0]3322-3202

ShareWare/PD Fee

FREEWARE, and FREE registration...

Hardware Software Requirements

- An Amiga (the most powerful machine around!)
- Kickstart V2.04 or higher
- A MC68000/MC68010 or at least a MC68020 (for the 020 version)

Limitations for Demo (if any)

Not crippled in any way!

Installation

Easy Medium Hard C= Installer

Documentation

The documentation is clear and concise, and very detailed. The only drawback in it is that the author makes reference to some functions in the configuration program that are not named the same as they are in the documentation (ie. the documentation refers to a RTPatch function while the configuration program calls it Reqtools Patch), a little bit of brainpower has to be used to figure it out.

Known Bugs

Pointerblanker - It doesn't work right on some GFX-Board WBEmus
(e.g. Retina)

Review Begins

By combining a multitude of commodities into a single package this program offers a great deal of speed and versatility. The program runs flawlessly and is very easy to install. There are some functions that this program provides that I have not seen available anywhere else, such as:

AssignWedge - This nice feature enhances the "Please insert ??? in any drive" requester so now you are able to Assign (Requester for selection), Mount (Tries to mount the requested device), Deny (always cancels the requester before popups it at any time)

ScreenActivation - If a new screen comes to front, it will always be activated. The last time activated Window will be, of course, activated.

Toolalias - Here you can exchange the Icon-Defaulttool. Give a pattern and the new command. (e.g. more to c:ppmore)

Just to name a few...

When it comes to commodities and MCP is the only commodity you REALLY need...

Writers Info

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